

# Hyperion applications

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[kscisa](#) 1 posts since

Sep 5, 2008

we are in the process of installing Hyperion applications ( HFM) and would like to explore the possibility of using virtualizations for development and testing environment. can you let me know if Hyperion applications are supported on virtualized servers? If yes, are there any points to be taken care ( prerequisites or challenges)?

any suggestions will be appreciated.



[Tijo Josh](#) 2 posts since


Jul 10, 2008 1. **Re: Hyperion applications** Sep 9, 2008 1:59 PM

I virtualized some of the Hyperion applications. Not HFM but Enterprise, reporting and scheduler. Works like a charm. Originally the Hyprion's position was that they dont support and I challenged them, in the end they said the support but not recommend. Oh well - I took the plunge. Tested the heck out and couldnt find any reason why it wont run in production. So I am in production now - much happier than when it was standalone earlier this year.



[Michael Unsworth](#) 18 posts since

May 12, 2008 2. **Re: Hyperion applications** Sep 9, 2008 2:27 PM

 in response to: [Tijo Josh](#)

I'm not familiar with Hyperion's products, but it's funny how some vendors are leery about recomending their products in a virtual environment. As long as there are no special hardware devices required, most software should work fine in a VM I would think. I think some companies just don't have enough people that understand virtualization, and are therefore cautious.

## Hyperion applications



[Alban Kupa](#) 1 posts since

Nov 7, 2007 3. **Re: Hyperion applications** Sep 10, 2008 10:30 AM

We have HFM running in our VI3 prod environment for about two years. Each server role (db, app, etc) has been given its own VM.

Also, found out that in a windows multi-domain environment, while using windows domain credentials to authenticate to the app, application logon time was unacceptably high. This was due to HFM application trying to contact all the domain controllers in all windows domains. Switching to native authentication solved the problem.